DIGITAL ARTS 9

NO PREREQS

NO MODULES

CAMERA/PHOTO BASICS
PHOTOSHOP INTRO
BASIC LOGO DESIGN

DIGITAL ARTS 10

NO PREREQS

5 CREDITS

COM1000: VISUAL COMPOSITION
COM1035: GRAPHIC TOOLS
COM1025: TYPOGRAPHY
COM1105: AUDIO/VIDEO
COM1205: PHOTOGRAPHY INTRO

PHOTO & FILM 20

PREREQS

COURSE - DA 10

MUST HAVE:
COM1005: VISUAL COMPOSITION
COM1105: AUDIO/VIDEO
COM1205: PHOTOGRAPHY INTRO
SHOULD HAVE:
COM1035: GRAPHIC TOOLS
COM1015: MEDIA

6 CREDITS

COM1275: DIGITAL PROCESSING
COM1215: EXPOSURE
COM2235: LENSES
COM 2105: AV PREPRODUCTION 1
COM 2115: AV PRODUCTION 1
COM 2125: AV POSTPRODUCTION 1

GRAPHICS & ANIMATION 20

PREREQS

COURSE - DA 10

MUST HAVE:
COM1000: VISUAL COMPOSITION
COM1035: GRAPHIC TOOLS
SHOULD HAVE:
COM1105: AUDIO/VIDEO
COM1205: PHOTOGRAPHY INTRO
COM1025: TYPOGRAPHY

6 CREDITS

COM2035: RASTER GRAPHICS 1
COM2045: VECTOR GRAPHICS 1
COM2155: BRAND IDENTITY
COM2025: ELECTRONIC LAYOUT 1
COM1145: ANIMATION 1
COM2145: ANIMATION 2

DIGITAL ARTS 30

FOCUSING ON FILM/VIDEO

PREREQS

COURSE - PHOTO & FILM 20

MUST HAVE:
COM1000: VISUAL COMPOSITION
COM1105: AUDIO/VIDEO
COM 2105: AV PREPRODUCTION 1
COM 2115: AV PRODUCTION 1
COM 2125: AV POSTPRODUCTION 1

MODULE OPTIONS

COM 3005: CREATIVE WRITING
COM 3105: AV PREPRODUCTION 2
COM 3115: AV PRODUCTION 2
COM 3125: AV POSTPRODUCTION 2
COM 3135: AUDIO
COM 3165: AV BROADCASTING

FOCUSING ON PHOTO

PREREQS

COURSE - PHOTO & FILM 20

MUST HAVE:
COM1000: VISUAL COMPOSITION
COM1275: DIGITAL PROCESSING
COM1205: PHOTOGRAPHY INTRO
SHOULD HAVE:
COM1215: EXPOSURE
COM2235: LENSES

MODULE OPTIONS

COM 3205: LIGHTING
COM 3345: OUTDOOR
COM 3275: PROCESSING 2
COM 3225: COLOUR PHOTO
COM 3215: PHOTO JOURNALISM
COM 3235: BLACK AND WHITE

FOCUSING ON GRAPHIC ARTS

PREREQS

COURSE - GRAPHICS & ANIM 20

MUST HAVE:
COM1000: VISUAL COMPOSITION
COM1035: GRAPHIC TOOLS
COM2035: RASTER GRAPHICS 1
COM2045: VECTOR GRAPHICS 1
SHOULD HAVE:
COM1025: TYPOGRAPHY

MODULE OPTIONS

COM 3155: ADVERTISING
COM 3025: ELECTRONIC LAYOUT 2
COM 3035: RASTER GRAPHICS 2
COM 3045: VECTOR GRAPHICS 2
COM 3910: COM PROJECT D

FOCUSING ON ANIMATION

PREREQS

COURSE - GRAPHICS & ANIM 20

MUST HAVE:
COM1000: VISUAL COMPOSITION
COM1035: GRAPHIC TOOLS
COM1145: ANIMATION 1
COM2145: ANIMATION 2
SHOULD HAVE:
COM2035: RASTER GRAPHICS 1
COM2045: VECTOR GRAPHICS 1

MODULE OPTIONS

COM 3145: ANIMATION 3
COM 3920: COM PROJECT E
DES3165: PRESENTATION
DES3170: FUTURE OF DESIGN

***NOTE:** Students can take DA 30 **two** times with one 20 level prereq OR **four** times with both 20 level prereqs. They are encouraged to do so.

***NOTE:** Students may choose to focus on multiple areas within a 5 credit block. They will discuss their plan with the instructor.